



## Behavioral Science

### Skill and Content Education

Names:

Directions: Head to the exhibit you have chosen to make your educational materials for and do some research about what sort of materials are already present that you could use for the development of your activity. Sort the information you find as either content or skills to help you as you figure out what to do for your activity. It might also be helpful to take photos for your records.

Content	Skills
In the space below record all of the content information that you can find in the exhibit. These can be facts, statistics, explanations, data, etc...	In the space below record the skills that are explicitly mentioned (for people - not animals). Usually if these are present they are meant to increase visitor interactivity with the exhibits. Examples of skills that might be present are creativity, problem solving, communication, cooperation, critical thinking, curiosity, and reflection